

# CS 315-01 RISC-V Assembly 2

## Functions, Arrays, Control

Project 01 explaining  
code quality

Lab 02 today Tue 10th

Exam problems Wed 11th

Project 02 coming by Fri

## RISC-V Assembly

More instructions

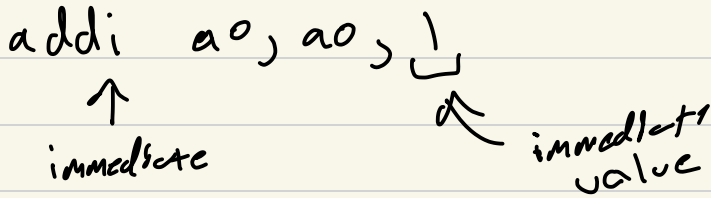
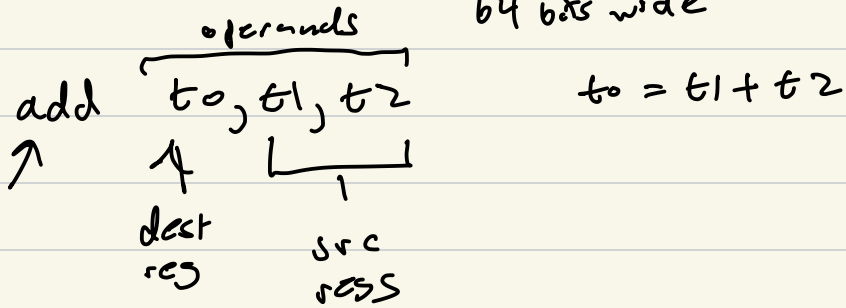
array access

if/then/else

loops

gdb

# Instructions and Registers 32 64 bits wide



Registers:  $x_0, x_1, \dots, x_{31}$

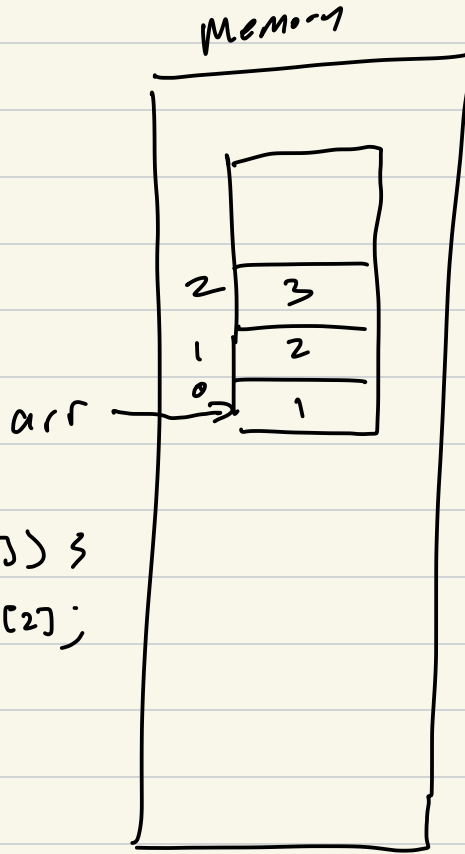
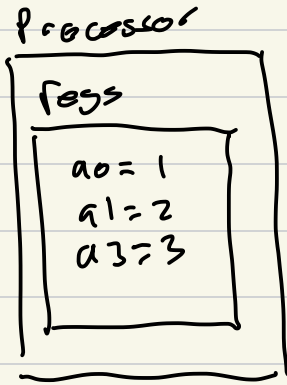
arguments  $a_0, a_1, a_2, a_3, \dots$

return value  $a_0$

- 3 categories of instructions
- data processing
  - control
  - memory

# Arrays

```
int arr[3] = {1, 2, 3}
```



```
sum3arr.c (int arr[]) {  
    return arr[0] + arr[1] + arr[2];  
}
```

## load / store

```
lw t0, (a0) # t0 = *a0;  
    ↑       ↑   ↑  
load  dst  addr  
word  reg  
(32 bit  
value)  
4 bytes (int)
```

# Control Statements

if / then / else

```
C
int val; int r;
```

ASM

```
a0 - int val
t1 - int r;
```

```
if (val > 0) {
```

```
    r = 1;    →
```

```
} else {
```

```
    r = 0;   ↘
```

else:

```
    li to, 0
```

done:

ble is a conditional branch

j is an uncondition jump

# loops

C

```
loopsum (int n)
```

```
int i;
```

```
int sum = 0;
```

```
for (i = 0; i < n; i++) {
```

```
    sum = sum + i;
```

```
}
```

ASM

```
# to - int:
```

```
# t1 - int sum
```

```
loopsum - 5:
```

```
li to, 0
```

```
li t1, 0
```

```
loop:
```

```
bye to, t1, done
```

```
add t1, t1, to
```

```
addi to, to, 1
```

```
j loop
```

```
done:
```

```
mv a0, t1
```

```
ret
```